
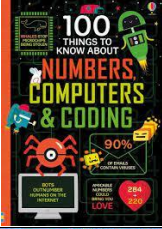
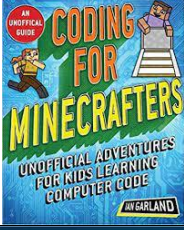

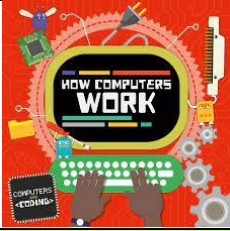
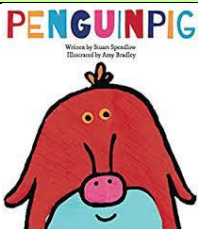



Reading for Pleasure – Computing

<u>Gaming</u>	
Ant Clancy, Games Detective (Age 8+)	
Glitch by Sarah Graley (8+ Graphic Novel)	
Level up series by To Nicoll (KS2)	
<u>Internet</u>	
I Swapped My Brother On The Internet by Jo Simmons (7+)	
Agent Asha: Mission Shark Bytes by Sophie Deen (9+)	
<u>Cyber Crime</u>	
Hacker by Malorie Blackman (Year 6)	
<u>Programming and Coding</u>	
Ada Lovelace (Little People, Big Dreams) by Isabel Sanchez Vegara (KS1)	

<p>Why Are There Different Computer Languages? By Steffi Cavell-Clarke (KS1)</p>	
<p>100 Things to Know About Numbers, Computers &amp; Coding (8+)</p>	
<p>Coding for Minecrafters by Ian Garland (KS2)</p>	
<p>Get Coding! Learn HTML, CSS, and JavaScript and Build a Website, App, and Game (UKS2)</p>	
<p><u>Physical Computing</u></p>	
<p>How Computers Work by Steffi Cavell-Clarke (KS1)</p>	
<p><u>E-Safety</u></p>	
<p>PENGUINPIG by Stuart Spendlow (EYFS and Year 1)</p>	
<p>Once Upon a Time Online by David Bedford (EYFS and KS1)</p>	

<p>Chicken Clicking by Jeanne Willis and Tony Ross (KS1)</p>	
<p>Staying Safe Online by Steffi Cavell-Clarke (KS1)</p>	
<p>Troll Stinks! By Jeanne Willis (KS1)</p>	
<p>But it's just a game by Julia Cook (Year 2 and 3)</p>	
<p>Old MacDonald had a phone by Jeanne Willis and Tony Ross (KS1 and LKS2)</p>	
<p>#Goldilocks a cautionary tale by Jeanne Willis (KS2)</p>	
<p>Diary of Elle series (KS2)</p>	