



Key themes				
Computing systems and networks	Creating media	Programming	Data and information	Creating media

### Cycle A

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Reception	Autumn	Busy Bodies	Super Space	Springtime	Boats Ahoy	Summer Fun
KS1	Technology around us	Digital photography	Moving a robot	Pictograms	Digital writing	Programming animations
LKS2	Connecting computers	Audio production	Repetition in shapes	Data logging	Desktop publishing	Repetition in games
UKS2	Systems and searching	Web page creation	Variables in games	Introducing spreadsheets	Introduction to vector graphics	Sensing movement

### Cycle B

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Reception	Autumn	Busy Bodies	Super Space	Springtime	Boats Ahoy	Summer Fun
KS1	IT around us	Digital painting	Robot algorithms	Grouping data	Digital music	Programming quizzes
LKS2	The Internet	Stop-frame animation	Sequencing sounds	Branching databases	Photo editing	Events and actions in programs
UKS2	Communication and collaboration	Video production	Selection in physical computing	Flat file databases	3D modelling	Selection in quizzes